

Math 249 Lecture 4 Notes

Daniel Raban

August 30, 2017

1 Finite Group Representations over \mathbb{C}

1.1 Permutation representations

Definition 1.1. A *matrix representation* is a homomorphism $\rho : G \rightarrow \mathrm{GL}_n(\mathbb{C})$.

Example 1.1. The symmetric group S_n has a matrix representation $S_n \rightarrow \mathrm{GL}_n(\mathbb{C})$ sending $\sigma \mapsto P_\sigma$, where $(P_\sigma)_{i,j} = \delta_{i,\sigma(j)}$ (the corresponding permutation matrix). Note that $P_\sigma e_j = e_{\sigma(j)}$.

Definition 1.2. For $\sigma \in S_n$, the *sign* $(-1)^\sigma$ of σ is $\det(P_\sigma)$.

The sign function is a homomorphism from $S_n \rightarrow \{\pm 1\}$. Also, any transposition (a permutation of the form $\sigma = (i j)$) has sign -1 . Since any permutation can be factored into a product of transpositions, this provides a method of computing the sign of a permutation. In particular, a k -cycle is the product of $k - 1$ transpositions; $(i_1 \cdots i_{k-1} i_k) = (i_1 i_k)(i_1 \cdots i_{k-1})$. Then we can also say that the sign of σ is $(-1)^{\text{number of even length cycles}}$.

Definition 1.3. The *signed permutation group* B_n is the set of matrices in $\mathrm{GL}_n(\mathbb{C})$ with entries either 0 or ± 1 and with only 1 nonzero entry in each row and column.

We have a short exact sequence

$$1 \rightarrow \{\pm 1\}^n \rightarrow B_n \rightarrow S_n \rightarrow 1.$$

In fact, $B_n = S_n \rtimes \{\pm 1\}^n$, where the action of S_n on $\{\pm 1\}^n$ permutes the components.

1.2 Reflections in \mathbb{R}^n

Definition 1.4. A *reflection* in \mathbb{R}^n is $T : \mathbb{R}^n \rightarrow \mathbb{R}^n$ such that T is diagonalizable with entries 1 (multiplicity $n - 1$) and -1 (with multiplicity 1).

This makes $\mathbb{R}^n = \underbrace{V}_{\dim n-1} \oplus \underbrace{\mathbb{R}v}_{\dim 1}$, where $T|_V = \text{id}$ and $T(v) = -v$.

In S_n , the image of a transposition $\tau = (ij)$ under the representation is a reflection P_τ . This is because

$$P_\tau e_k = e_k \text{ for } k \neq i, j \quad P_\tau(e_i + e_j) = e_i + e_j \quad P_\tau(e_i - e_j) = -(e_i - e_j).$$

In B_n , the reflections are

1. $\tau = (ij) \in S_n$
2. elements of the form $(i\bar{j})_+$, which send $e_i \mapsto -e_j$ and $e_j \mapsto -e_i$
3. elements of the form $(i)_-$, which send $e_i \mapsto -e_i$.

Let's clarify the cycle notation for B_n . The bar over the j refers to -1 times the j th element. The + subscript means that $\bar{j} \mapsto i$; a - sign would mean that $j \mapsto -i$.

1.3 More basic definitions

Definition 1.5. Matrix representations ρ and ρ' are *similar* if there is some $S \in \text{GL}_n(\mathbb{C})$ such that $\rho'(g) = S\rho(g)S^{-1}$.

This basically amounts to the matrices being expressed in different representations. If two representations ρ and ρ' are similar, then $\rho(g)$ and $\rho'(g)$ will be similar matrices.

Definition 1.6. The *character* of a representation ρ is the function $\chi_\rho(g) = \text{tr}(\rho(g))$.

Characters are constant on conjugacy classes because

$$\chi_\rho(hgh^{-1}) = \text{tr}(\rho(hgh^{-1})) = \text{tr}(\rho(h)\rho(g)\rho(h)^{-1}) = \text{tr}(\rho(g)) = \chi_\rho(g),$$

using the fact that the trace is invariant under conjugation. So if ρ and ρ' are similar, then $\chi_{\rho'} = \chi_\rho$. So χ_ρ determines ρ up to similarity!

It is often useful to work in a little more generality:

Definition 1.7. Let V be a finite dimensional vector space over \mathbb{C} , and let $\text{GL}(V)$ be the set of invertible linear maps $V \rightarrow V$. A *linear representation* of G on V is a homomorphism $\rho : G \rightarrow \text{GL}(V)$.

Remark 1.1. If $V = \mathbb{C}^n$, then the linear representation is the same as the matrix representation. If $V \cong \mathbb{C}^n$, then by choosing a basis, we can naturally recover the matrix representation from the linear representation. Choosing a different basis will result in a similar representation.